

Understanding Social Skills RoboQuiz

At RoboKind, we believe in creating engaging and effective learning experience tailored to each learner's needs. The Social Skills RoboQuiz is designed to assess how well learners interact with our Social Skills program and guide you in customizing their learning journey.

Key Points

Structure

The RoboQuiz includes 5 practice lessons, totaling 35 minutes.

Timing

Recommended cadence for RoboQuiz:

1. Two 17-minute sessions
2. Three 12-minute sessions

Individual Completion

Each lesson is conducted individually with each learner.

Mastery

Learners do not need to master RoboQuiz before advancing to the Social Skills modules; RoboQuiz allows them to become familiar with the Robot/Virtual Avatar and provides teachers with valuable observations that inform pacing, accommodations, and module readiness.

Observation

Use observations during the RoboQuiz sessions to assess these key areas of learner suitability:

- Attention Span
- Physical ability to use and navigate the device
- Ability to safely interact with the Robot
- Following one-step directions
- Responding to yes/no questions
- Overall attitude and enjoyment towards using the Robot/Virtual Avatar and learner device

The **RoboQuiz** is designed to observe and assess how learners engage with the RoboKind Social Skills program. It helps identify needed accommodations, optimal pacing, and which lesson modules should be prioritized for each learner.



Once all five **RoboQuiz** lessons are complete, proceed to the lesson modules tailored to each learner's unique needs, goals, or academic plan.

RoboQuiz Skills

Learner Objectives & Observational Evaluation

Lesson 1

Find It

Learners will be able to match symbols.

- Assess the learner's ability to recognize picture symbols and respond appropriately.

Lesson 2 & 3

Follow the leader

Learners will be able to understand and respond to cause and effect.

- Observe enjoyment in interactions with the Robot/Virtual Avatar.
- Check understanding of cause and effect.
- Ensure the learner can use the tablet to communicate with the Robot/Virtual Avatar

Lesson 4

What Did I Do

Learners will be able to respond to yes or no questions.

- Evaluate the learner's ability to answer Yes/No questions appropriately using the tablet.

Lesson 5

Red Light, Green Light

Learners will be able to understand and respond to cause and effect

- Look for enjoyment and familiarity in interactions with the Robot/Virtual Avatar.
- Assess understanding of cause and effect.
- Confirm the learner's ability to use the tablet to communicate with the Robot/Virtual Avatar.

Frequently Asked Questions

What if a learner shows limited engagement with the Robot?

Consider using the Virtual Avatar if the Robot is initially challenging. Some learner may respond better to different interaction modes or digital lesson settings.

What should I do if a learner struggles with the RoboQuiz?

Consider providing repetition, prompting support or shorter sessions based on the observed challenges.

How often should I repeat the RoboQuiz for the same learner?

Reassess periodically based on the learner's progress and any significant changes in their response to the program to ensure ongoing suitability and effectiveness.

How can I best use the observations from the RoboQuiz to support a learner's success?

Utilize the Student Notes section at the end of each lesson to summarize observational data. Use your observations to tailor the program's pacing, select appropriate lesson modules, and adjust accommodations and digital lesson settings using the digital lesson toolbars to better meet the learner's needs.